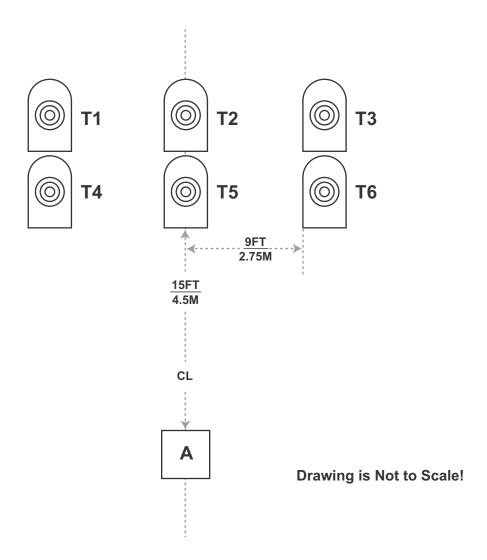


## Not Jeff's Prez II

CS-001
Designed by
Paul A. Wetzel



**Start Position:** Standing in Box A, facing uprange, hands above respective shoulders, toes touching back of box. **Procedure:** 

At start signal, turn and engage T1 thru T6 with only one (1) round each in any order.

Make a mandatory reload and then re-engage T1 thru T6 with only one (1) round each in any order. Make a mandatory reload and then re-engage T1 thru T6 with only one (1) round each in any order. Make a mandatory reload and then re-engage T1 thru T6 with only one (1) round each in any order.

Scoring: Shots Limited
Targets: 6 NRA D-1 paper
Rounds: 24 maximum

Start: Audible Stop: Last shot

Penalties: Per the ICORE rulebook. Foot faults, extra shots, extra hits, procedurals and misses +5 seconds per

occurrence.

**Stage Setup:** Place targets per drawing dimensions. Set targets T4 thru T6 with bottom of target 30 cm (12 inch) +/-3cm (1 inch) from ground. Place targets T1 thru T3 directly above as shown with 3 cm (1 inch) +/-1 cm (0.5 inch) gap between targets. Alignment is shown to centerlines of boxes and targets, unless otherwise noted. Shooting boxes are approximately 1m x 1m (3 feet x 3 feet).

## CS-001 Shots Limited

## **Not Jeff's Prez II**



Target	Α	В	С	М	Hits			Perolver Enthusia
T1					4			
T2					4	R.O.		
Т3					4	Shooter		
T4				] 🗌	4			
Т5					4			
Т6					4			
Total Hits					24			
Time Factor	х0	<b>x</b> 1	x2	х5	]		Clock Time	
			]+[	]+[	] =		Hit Time Added	
		Extra	Shots	] 🗌	X5=		+ Extra Shots	
		Extra	Hits		X5=		+ Extra Hits	
Notes		Proce	durals		X5=		+ Procedurals	
					]		Total	
								-

Name	ICORE Number_