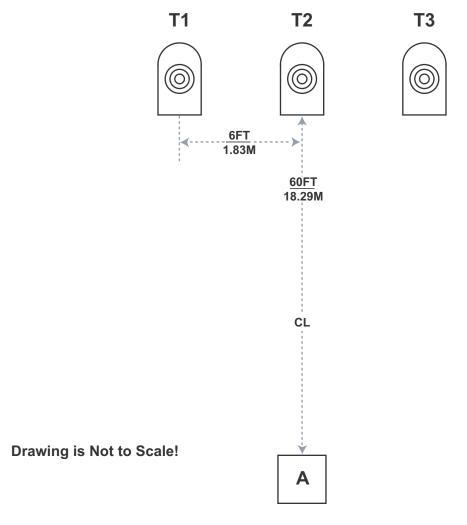


## Stop the Insanity

CS-023
Designed by
Steven Bressan



## **Start Position:**

**String 1:** Standing in Box A, facing downrange, hands relaxed at sides.

String 2: Standing in Box A, facing uprange, hands above respective shoulders.

## Procedure:

String 1: At start signal engage T1 thru T3 with only two (2) rounds each in any order, perform a mandatory reload and re-engage T1 thru T3 with only two (2) rounds each in any order.

String 2: At start signal, assume mandatory prone position and engage T1 thru T3 with only two (2) rounds each in any order.

Scoring: Shots Limited
Targets: 3 NRA D-1 paper
Rounds: 18 maximum

Start: Audible Stop: Last shot

**Penalties:** Per the ICORE rulebook. Foot faults, extra shots, extra hits, procedurals and misses +5 seconds per occurrence. Failure to go prone incurs a single procedural.

**Stage Setup:** Place targets per drawing dimensions. Set targets T1 thru T3 at standard height with top of target 1.65 m (5 feet 6 inch) +/- 5cm (2 inches) from ground. Alignment is shown to centerlines of boxes and targets, unless otherwise noted.

Shooting boxes are approximately 1m x 1m (3 feet x 3 feet).

## CS-023 Shots Limited Stop The Insanity



			R.O.	
Target A	ВС	M Hits	Shooter	
T1		6		
T2		6		String 1 Time
Т3		6		String 2 Time
Total Hits	+ +	= 18		
Time x0	x1 x2	x5		Subtotal Time
	+ +	=		Hit Time Added
	Extra Shots	X5=		+ Extra Shots
	Extra Hits	X5=		+ Extra Hits
Notes	Procedurals	X5=		+ Procedurals
		$\neg$		Total

Name		ICORE Number		
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Date	Club	Limited / Open / Retro (Circle one)		