

Targets: Plates - (2) 10" P1 - P2

(2) 12" P3 - P4

(1) 28 x 24" P5

Scoring: Shots unlimited

Scored Rounds: Minimum - 5 per Run

**Procedure:** The shooter stands in Box A.

Start Position: Surrender Start Signal: Audible

Stop Signal: Last shot fired Scored: Actual time + penalties

## On the Signal:

Runs - 5

The shooter will place one round on each plate. P1 thru P4 may be shot in any order.

P5 is the STOP plate.

Penalties:

5 Seconds each - missed plate. 30 Seconds - missed STOP Plate.

Default measurements are yards.

Circle Jerk

C1